

ENGLISH

WIRELESS (WLAN) FEATURES

Software titles that support Wireless (WLAN) functionality allow the user to communicate with other PSP™ systems, download data and compete against other users via connection to a Wireless Local Area Network (WLAN).



AD HOC MODE

Ad Hoc Mode is a Wireless (WLAN) feature that allows two or more individual PSP™ systems to communicate directly with each other.



GAME SHARING

Some software titles feature Game Sharing facilities which enable the user to share specific game features with other users who do not have a PSP™ Game in their PSP™ system.



INFRASTRUCTURE MODE

Infrastructure Mode is a Wireless (WLAN) feature that allows the PSP™ system to link to a network via a Wireless (WLAN) Access Point (a device used to connect to a Wireless network). In order to access Infrastructure Mode features, several additional items are required, including a subscription to an Internet Service Provider, a network device (e.g. a Wireless ADSL Router), a Wireless (WLAN) Access Point and a PC. For further information and setting up details, please refer to the PSP™ system Instruction Manual.

MENU CONTROLS

Navigate Menus	Analog stick
Select option	X button
Go Back to Previous Menu	△ button

GAME CONTROLS

Offense - Batting

L button + Base	Steal
R button	Turbo
L button + R button	Big Blast
X button	Contact Swing
O button	Power Swing
□ button	Bunt
Analog stick	Aim Hit
START button	Pause

Offense - Running

R button	Turbo
O button	Runner on First
△ button	Runner on Second
□ button	Runner on Third
X button	Slide
Analog stick	Runner direction

Defense – Pitching

L button + X button	Pitch Out
L button + Base	Pickoff
R button	Turbo
L button + R button	Big Heat
X button	First Pitch
O button	Second Pitch
△ button	Third Pitch
□ button	Fourth Pitch

Analog stick	Aim Pitch
directional button 	Chin Music
START button	PAUSE

Defense - Fielding

 button	Switch Fielder
 button	Turbo
 button	Throw the ball home
 button	Throw the ball to first
 button	Throw the ball to second
 button	Throw the ball to third
Analog stick	Move Fielder
START button	Pause

AIM

Aiming your hit is a key component to hitting in The BIGS 2. You can influence a fly ball by holding **UP** on the **analog stick**, a ground ball by holding **DOWN**, a ball to the left side of the field by holding **LEFT**, and a ball to the right side of the field by holding **RIGHT**.

MAIN MENU

From the Main Menu, use the **analog stick** or **directional buttons** to scroll through the following options.

Play Ball – Jump in and play a quick game. No muss, no fuss, just select two teams and jump into the game.

Exhibition – Similar to Play Ball but with a few more options to tinker with before you begin. Select your teams' jersey, difficulty level, starting pitchers, and lineups.

Legends Challenge – Create a player and take him from **Spring Training™** through the season and to the **World Series®** championship, with adventures with **MLB®** Legends along the way. Earn rewards and update your character's appearance as you try to become the greatest player of all-time!

Pick Up Game – Test your skill with intense head-to-head action. Use a Fantasy Draft to create an awesome roster and take on all comers in a quick 5-run game.

Batter's Wheelhouse

New to The BIGS 2 is the Batter's Wheelhouse. The batter's wheelhouse indicates the area where your batter can really hit the ball well.

Home Run Derby® – See if you can win an exciting **Home Run Derby®** contest!

Rosters – Create a player and manage your rosters.

Options – Configure your gameplay experience. Adjust presentation settings and load / save your progress.

CREATING YOUR PLAYER

You have complete control over how your player will look. Use the **L** button and **R** button to scroll through Personal Info, Look, and Accessories. Use the **analog stick** to move up and down through the different options. Press the **O** button to go back to the previous menu. Once you are satisfied with your choices, press the **START** button to move on to the next phase.

WELCOME TO LEGENDS CHALLENGE

Your Rookie's journey begins in **Spring Training™**. Prove your worth in The BIGS 2 and progress to the regular season. Win games, train your rookie, and lead your team to the **World Series®** championship. Along the way you will also unlock some cool attitude features for your rookie. Access the Edit Rookie screen to change your player's look.

Upgrades

You can upgrade your player in the following categories: Power (Hitting), Contact (Hitting), Arm (Throwing), Glove (Fielding), and Speed (in the field and on the basepaths).

To make it in The BIGS 2, complete challenges to gain points and upgrade your attributes. Inside the Legends Challenge menus:

LEGENDS CHALLENGE

⓪ button	Quit
ⓐ button	Edit Rookie
ⓑ button	Upgrade Rookie
ⓧ button	Select
START button	Main Menu

PAUSE MENU

Press the **START button** during the game to bring up the Pause Menu. From here you can:

Resume – Get back into the game.

Replay – View a replay of the most recent play.

Options – View and change the in-game options.

Controls – View the game controls.

Choose Sides – Change up who you are playing as.

Defensive Sub – Call a defensive substitution.

Offensive Sub – Change out a base runner or the current batter.

Change Pitcher – Take out the current pitcher when he's getting beaten up or just too tired to go on.

Stats – View the stats for your current game.

Restart – Restart the current game.

Quit – Quit the current game.

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